Card singles price settings

Open the Sell Prices menu, and do the following:

- In the Card Condition menu, set the price multiplier for each card condition as a percentage.
  Press the "Save Changes" button.

- In the Rounding menu, set the rounding multiple for all generated card single prices.
  Press the "Save Changes" button

- In the Update & Margin menu, set the margin (percentage added to the market price) for each card game.
  Leave the "Enable singles price update" checked. Press the "Save Changes" button for each game.

- In the Exchange Rate menu, you can set a manual exchange rate or use the automatically retrieved rate, which is updated daily.

- In the Rarities menu, set the price floor (minimum price) for each rarity within each game.

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